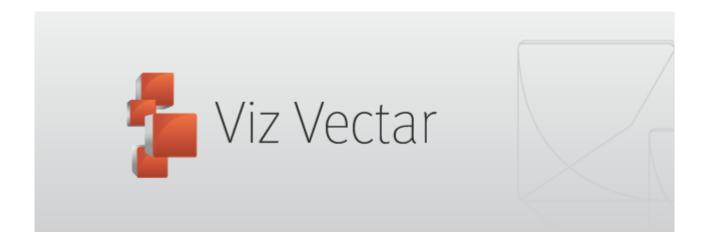


## Viz Vectar Plus Release Notes

Version 1.0





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#### Created on

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- · Viz Vectar Plus 1.0.2
  - Improvements
  - Bug Fixes
- · Viz Vectar Plus 1.0.0
  - Known Issues
  - Bug Fixes
- Documentation
- Support

### 1 Viz Vectar Plus 1.0.2

Release Date: 2021-03-26

These are the release notes for Viz Vectar Plus version 1.0.2. This document contains a list of references to the new features, fixed issues and additional remarks regarding the user-visible changes that have been made to the software since release 1.0.1.

#### 1.1 Improvements

- A warning now appears when you try to enable replay on an input whose source is set to an IP input (eq. RTMP, SRT, RTSP).
- · Muting Master audio out no longer mutes Talk Back audio channels.
- · Improved functionality between the TriCaster software and Cannon PTZ cameras.
- · Added support for additional Cannon PTZ cameras.
- · Improved overall responsiveness when using an IP Control Surface.

## 1.2 Bug Fixes

- Fixed an issue with Control Surfaces where occasionally a button would not register in the software as being pressed.
- · Fixed an issue with signing-in to Facebook through the export menu would fail.
- · Updated core to version D208 to address a rare issue with artifacts seen on SDI Inputs.
- Fixed an issue where some control surfaces' buttons were not lighting up correctly when pressed.
- Fixed an issue with PTZ white balance gain controls where the value wasn't sent until you released the mouse, it is now sent as you adjust the slider control.
- · Fixed an issue with R, B white balance gain adjustments in some PTZ cameras.
- Fixed an issue where performing a main switcher auto did not update the control surface
- · Fixed an issue where DDR1 was the only player that you could adjust latency.
- Fixed an issue with exporting MXF files using the 1080/50i Encoding option would export using the wrong FPS setting.
- Fixed an issue on some control surfaces where the M/E row was incorrectly displaying what was pressed on the main preview row.
- Fixed an issue when using a macro to mute multiple audio channels simultaneously would allow some channels to still be routed to Master.
- Fixed an issue with streaming from a 9:16 1080x1920 59.94 session.
- · Fixed an issue where Dante (ASIO) audio would not save on session exit.
- · Fixed an issue where the YouTube plugin was not properly generating an Events list.
- Fixed an issue with RTMP inputs where audio would work as expected but video would be black.
- · Fixes made in LivePanel:
  - · Audio Mixer:

- · You can now enable SOLO for both inputs and outputs.
- · Media:
  - The playhead color now changes according to the amount of play time left in the clip.
  - · The playhead color change coo responds to changes in playback speed.
  - Fixed an issue where clicking the play button and stop button in a specific order causes the play button not to function.
  - · Fixed an issue were enabling playlist caused the playhead to stop functioning.
  - · Double-clicking a clip now only plays the clip.
- Resolves an issue where some HX sources display a green line or color shifting producing a ghosting effect.

### 2 Viz Vectar Plus 1.0.0

Release Date: 2019-12-24

These are the release notes for Viz Vectar Plus version 1.0.0. This is the first release of Viz Vectar Plus.

#### 2.1 Known Issues

· MIX output rotation settings not working correctly over SDI when resolution is manually set.

### 2.2 Bug Fixes

- · Streaming and Exporting to YouTube has been fixed.
- · Streaming login browser compatibility with external site controls is improved.
- · Corrected typo in LivePanel.
- · Importing variable frame rate clips no longer takes longer than necessary.
- · B frames are no longer incorrectly included in Baseline H.264 recordings.
- · TextSlider no longer takes two clicks to perform some operations.
- · Streaming timecode now reports correctly when using encoders at different framerates.
- Fixed rare issue where attempting to click away from a window would temporarily freeze the active window.
- · Fixed issue where KVM would sometimes fail to start.
- · Teleprompter now shows up as a source even before a script is loaded.
- · Animated framebuffer on screen speed controls have been restored.
- · When Transitioning off, Autoplay now uses the delegates rather than perform a background transition.
- · Storing and Recalling PTZ presets from Control Surfaces is now working as intended.
- · Vimeo no longer incorrectly appears as a Clips Preset when configuring some Export Presets.
- · The NDI KVM now properly sends audio from the default Windows Playback device.

## 3 Documentation

Documentation for Viz Vectar is available at the Vizrt Documentation Center:

- · Viz Vectar User Guide
- · Viz Vectar Plus User Guide

# 4 Support

Support is available at the Vizrt Support Portal.