



# Viz Vectar Plus Release Notes

Version 1.1



Viz Vectar





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### **Created on**

2021/05/31

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- Viz Vectar Plus 1.1.0
  - Improvements
  - Bug Fixes
- Documentation
- Support

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# 1 Viz Vectar Plus 1.1.0

**Release Date:** 2021-06-01

These are the release notes for Viz Vectar Plus version 1.1.0. This document contains a list of references to the new features, fixed issues and additional remarks regarding the user-visible changes that have been made to the software since release 1.0.2.

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## 1.1 Improvements

- Removed UStream streaming plugin as the CDN no longer exists.
  - Renamed the SMTP Export preset to Email.
  - Added a helpful slide to the Live Call Connect Teams Help slideshow.
  - A warning will now appear when you try to enable replay on an input whose source is set to an IP input (eg. RTMP, SRT, RTSP)
  - Muting Master audio out will no longer also mute Talk Back audio channels.
  - Improved functionality between the TriCaster software and Cannon PTZ cameras.
  - Added support for additional Cannon PTZ cameras.
  - Improved overall responsiveness when using an IP Control Surface.
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## 1.2 Bug Fixes

- Fixed an issue where selecting a border did not also enable the border option.
- Fixed an issue where exporting media wasn't respecting In and Out points if only an In point was set.
- Fixed an issue where recording would not start if multicast was enabled.
- Fixed an issue where using a boolean value instead of a numerical value in the Macro Editor could cause the system to lock up.
- Fixed an issue where selecting a border did not also enable the border option.
- Fixed an issue with Control Surfaces where occasionally a button would not register in the software as being pressed.
- Fixed an issue with signing-in to Facebook through the export menu would fail.
- Updated core to version D208 to address a rare issue with artifacts seen on SDI Inputs.
- Fixed an issue where some control surfaces' buttons were not lighting up correctly when pressed.
- Fixed an issue with PTZ white balance gain controls where the value wasn't sent until you released the mouse, it will now be sent as you adjust the slider control.
- Fixed an issue with R, B white balance gain adjustments in some PTZ cameras.
- Fixed an issue where performing a main switcher auto did not update the control surface buttons.
- Fixed an issue where DDR1 was the only player that you could adjust latency.
- Fixed an issue with exporting MXF files using the 1080/50i Encoding option would export using the wrong FPS setting.
- Fixed an issue on some control surfaces where the M/E row was incorrectly displaying what was pressed on the main preview row.

- Fixed an issue when using a macro to mute multiple audio channels simultaneously would allow some channels to still be routed to Master.
- Fixed an issue with streaming from a 9:16 1080x1920 59.94 session.
- Fixed an issue where Dante (ASIO) audio would not save on session exit.
- Fixed an issue where the YouTube plugin was not properly generating an Events list.
- Fixed an issue with RTMP inputs where audio would work as expected but video would be black.
- Fixes made in LivePanel:
  - Audio Mixer:
    - You can now enable SOLO for both inputs and outputs.
  - Media:
    - The playhead color will now change according to the amount of play time left in the clip
    - The playhead color change also responds to changes in playback speed.
    - Fixed an issue where clicking the play button and stop button in a specific order causes the play button not to function.
    - Fixed an issue where enabling playlist caused the playhead to stop functioning.
    - Double-clicking a clip will now only play the clip.
- Resolved an issue where some HX sources display a green line or color shifting producing a ghosting effect.

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## 2 Documentation

Documentation for Viz Vectar is available at the Vizrt Documentation Center:

- [Viz Vectar User Guide](#)
- [Viz Vectar Plus User Guide](#)

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## 3 Support

Support is available at the [Vizrt Support Portal](#).