



# Viz Trio Release Notes

Version 4.1



# Viz Trio



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### **Technical Support**

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### **Created on**

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# 1 Viz Trio 4.1.0

**Release Date:** 2022-11-14

These are the release notes for Viz Trio version 4.1.0. This document describes the user-visible changes that have been done to the software since release 4.0.0.

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## 1.1 Release Highlights

Viz Trio 4.1 brings support to the **Adaptive Graphics** workflows, powered by **Viz Engine 5**, by allowing the operator to preview and easily cycle between the various aspect ratios in the Trio Live Preview.

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## 1.2 Licensing

Trio 4.1 and Datacenter 1.0 require a WIBU software license.

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## 1.3 Improvements And New Features

- Compatibility with Viz Engine 5 and support for previewing Adaptive Graphics in the preview window (TRIO-5078).
  - New macros to switch the adaptive format in the preview window: `viz:set_format`, `viz:set_next_format` and `viz:set_previous_format` (TRIO-5696).
  - Two new macros to export and import global keyboard shortcuts to macros (TRIO-5669).
  - Trio interface adapted to UHD screens (TRIO-4830).
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## 1.4 Fixed Issues

- When opening Viz Artist from Viz Trio, it is not possible to switch back to Viz Trio (TRIO-5719).
  - When launching Viz Artist from Viz Trio, the refresh renderer popup always appears even when there are no changes in the scene (TRIO-5782).
  - The close-button is unresponsive for the "Viz Connection Status" popup (TRIO-5141).
  - Datacenter omits the ":" when sending prefixed keys over shared memory (TRIO-5685).
  - Datacenter initial keys are missing when defined quickly (TRIO-5749).
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## 1.5 Known Issues

- Scenes based on the new Viz Engine renderer pipeline are not fully supported yet. The classic pipeline works as before.
- For the local preview engine, the *Default Pipeline* should be *Classic*.

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## 2 Hardware Requirements

In general, Viz Trio hardware requirements should match the hardware requirements for a preview version of the Viz Engine. See [Viz Engine release notes](#) for supported hardware.

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## 3 Software Requirements

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### 3.1 Recommended Versions

#### 3.1.1 Operating Systems

- Windows 10

#### 3.1.2 Software

- Viz Engine 5.0.0
- Viz One 7.3.2
- Graphic Hub 3.7.1 (optional with Graphic Hub REST 2.7.0)
- Media Sequencer 5.4.1
- Pilot Data Server 8.9.0
- Pilot Edge 2.3.0

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## 4 Documentation

Documentation for Viz Trio is available at the Vizrt Documentation Center:

- [Viz Trio User Guide](#)

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## 5 Support

Support is available at the [Vizrt Support Portal](#) .